

## CLAIMS

- 5 SUBA
1. A video game management system comprising:  
at least one storage module, wherein the storage module is constructed and  
arranged to store at least one disk and or at least one memory card; and  
at least one controller clip, wherein the controller clip is configured to cradle a  
video game controller.
  2. The video game management system of claim 1, wherein the controller clip is  
constructed and arranged to accept a video game controller cord.
  3. The video game management system of claim 1, wherein the controller clip is  
removable.
  4. The video game management system of claim 1, wherein the storage module is  
constructed and arranged to store one or more DVD, CD-ROM and or video game disks.
  5. The video game management system of claim 1, wherein the storage module is  
removable.
  6. The video game management system of claim 1, wherein the storage module  
includes a closable door.
  7. The video game management system of claim 1, wherein the storage module  
further includes a label.
  8. The video game management system of claim 1, wherein the video game  
management system is constructed and arranged to store one or more DVD, CD-ROM,  
memory card and or video game disks in their original cases.

9. The video game management system of claim 1, further comprising a surge suppression system, wherein the surge suppression system is constructed and arranged to provide surge protected power to one or more electronic devices.

5        10. The video game management system of claim 9, wherein the surge suppression system includes one or more surge protected power outlets.

11. The video game management system of claim 9, further comprising a power on and or a surge protection status light.

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12. The video game management system of claim 9, wherein the surge suppression system further provides surge protection to one or more electronic devices through at least one jack.

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13. The video game management system of claim 12, further comprising at least one coaxial cable jack and or at least one RJ 45 jack and or at least one RJ 11 jack.

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14. The video game management system of claim 1, wherein certain features of the video game management system are constructed and arranged to correspond with a specific video game console.

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15. A video game management system comprising:  
a main housing;  
a surge suppression system disposed within the housing, wherein the surge suppression system is constructed and arranged to provide surge protected power to one or more electronic devices; and  
at least one storage module disposed within the housing, wherein the storage module is constructed and arranged to store at least one disk and or at least one memory card.

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16. The video game management system of claim 15, wherein the storage module is removable from the housing.

17. The video game management system of claim 15, wherein the storage module is constructed and arranged to store one or more DVD, CD-ROM and or video game disks.

18. The video game management system of claim 15, wherein the storage module further includes one or more sliding trays that are constructed and arranged for storing a disk and or a memory card.

19. The video game management system of claim 15, wherein the storage module further includes a door.

20. The video game management system of claim 15, wherein the storage module further includes a label.

21. The video game management system of claim 15, wherein the video game management system is constructed and arranged to store one or more DVD, CD-ROM, memory card and or video game disks in their original cases.

22. The video game management system of claim 15, wherein the surge suppression system further provides surge protection to one or more electronic devices through at least one jack.

23. The video game management system of claim 22, further comprising at least one coaxial cable jack and or at least one RJ 45 jack and or at least one RJ 11 jack.

24. The video game management system of claim 15, further comprising at least one controller clip, wherein the controller clip is configured to cradle a video game controller.

5        25. The video game management system of claim 24, wherein the controller clip is constructed and arranged to accept a video game controller cord.

10        26. The video game management system of claim 15, wherein certain features of the video game management system are constructed and arranged to correspond with a specific video game console.

15        27. The video game management system of claim 15, wherein certain features of the video game management system are accented in a color that corresponds with a specific video game console.

20        28. A video game management system for use with a video game console comprising:  
          storage means for storing video game components; and  
          surge protected power means for providing surge protected power to at least one electronic device.

25        29. A video game management system comprising:  
          a housing, wherein the housing is constructed and arranged to provide a thermal barrier between a video game console or other electronic device and a surface of an object; and  
          a surge suppression system disposed within the housing, wherein the surge suppression system is constructed and arranged to provide surge protected power to one or more electronic devices.

30. The video game management system of claim 29, wherein certain features of the video game management system are constructed and arranged to correspond with a specific video game console.

5 31. The video game management system of claim 29, wherein certain features of the video game management system are accented in a color that corresponds with a specific video game console.

10 32. The video game management system of claim 29, further comprising at least one storage module, wherein the storage module is constructed and arranged to store at least one disk and or at least one memory card.

15 33. The video game management system of claim 29, wherein the storage module is constructed and arranged to store one or more DVD, CD-ROM and or video game disks.

20 34. The video game management system of claim 29, wherein the storage module is removable.